2D ХУДОЖНИК, 55 000 ГРН.

7 березня 2023 Місто: Київ

Вік: 32 роки
Режим роботи: повний робочий день, віддалена робота, часткова зайнятість
Категорії: IT, WEB фахівці, Дизайн, творчість

Опис

Viktoriia Kaushnian

Birth date: 15.06.1994

City: Kyiv

Portfolio: www.artstation.com/drawing_paws

Experience:

Designer-illustrator 2018-2019

- Design and creation of logos in vector
- Mock-ups set up and presentation

Illustrator of animation videos for YouTube 2019-2020

- Design of character and locations concepts
- Creation of layer by layer illustrations for further animation

Freelance and personal projects 2020-current

- Painting stylized portraits by photos
- Design and creation for Twitch channels (banners, screens, emotes, panels)
- Layer by layer illustration of characters and locations
- Creation of items and props concepts and render in casual graphics
- Creation of isometric map and buildings

Absolutist ltd 2021-2022

- Creating icons and illustrations for mobile games
- Concept and render of 2d characters
- Buildings and locations in isometry
- Concept and render of 2d backgrounds and locations
- UI design
- Cutting graphics for Spine

Professional skills:

- Confident mastery of the basic principles of illustration (color, light, composition, construction, anatomy, perspective)
- Development of the visual style for the project
- Development of concepts for characters, environments
- Creation of illustrations and their preparation for animation

Tools:

- Photoshop
- Illustrator
- After Effects
- Premiere Pro
- Krita
- SAI2
- Blender

About me:

Thanks to my experience in freelancing, I have good communication skills, I find a common language with the customer and offer solutions to the difficulties that arise. I can effectively plan my time, which allows me to cope with tasks on time. I evaluate my work critically, I am always open to constructive criticism. I came to drawing not so long ago, but consciously, as I always wanted to do art. Before that, I was quite successfully engaged in translation and teaching practice.

In my work, I prefer to adhere to the generated pipeline for rendering illustrations, but for personal projects I use a more picturesque and free technique. When working on characters and environments, I write textual descriptions and select references based on mood, style and colors. I am constantly learning new techniques by analyzing the work of other artists. Most of all I like to draw characters and objects of the environment.

Aditional information:

Knowledge of languages: Ukrainian (native speaker), English (C1)

Additional education

- Course "Basics of Digital Ilustration"
- Webinars and workshops on various topics such as "Casual 2d render", "Character design", "2d Materials", "Basics of Blender"
- Art course on Digital Painting by Roman Guro

Marital status: civil marriage

Children: no