

Петров Михайло

CHARACTER ARTIST

6 липня
2022

Місто: [Суми](#)



Вік: 33 роки

Режим роботи: повний робочий день, вільний графік роботи, віддалена робота

Категорії: IT, WEB фахівці, Дизайн, творчість, Робота за кордоном

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Опис

Hello!

My name is Michael, I'm a Character Artist with 2 years of self education as a hobby.

Characters creation became my passion. I don't have employment experience as artist yet, but willing to start as soon as possible. I started from creation some characters in Adobe Fuse and DAZ Studio. Used those models in my game prototypes, but realized that it's not enough for me and I need more freedom in this process. So I've completed Zbrush courses at "ArtStation" school in Kiev. And a few more courses and tutorials to cover all topics by myself.

Now my specialties is the entire pipeline of creation of character models for game or render from concept and sculpting to animation and rendering or use in Unreal Engine.

I am a hard-working and responsible person. I like to be a part of a team to learn something new and raise my skills to higher level.

One of my dreams is to seat with my friends, play a new video game and say: "Look, that is my character over there".

Employment History

Senior QA Engineer, Netcracker Technology

MAY 2013 – JUN 2021

Senior QA Engineer, CloudEOU Systems INC

JUN 2021 – present

Education

Master of Electronics: Electronic Instruments and Devices, Sumy State

University, Sumy

SEP 2010 – JUNE 2015

Details

+380505745198

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Links

Artstation

Instagram

Facebook

Skills

Digital Sculpting, PBR Texturing, Re-topology, Texture Baking, Rendering

Languages

Ukrainian (Native)

English (Advanced)

Russian (Fluent)

Hobbies

Gym, video games, photograph,

airsoft, singing and playing guitar