Чередниченко Алексей



FRONT-END DEVELOPER

21 сентября 2022

Город: Киев

Возраст: 33 года

Режим работы: полный рабочий день, удаленная работа

Категории: IT, WEB специалисты, Дизайн, творчество

Войдите или зарегистрируйтесь на сайте как работодатель, чтобы видеть контактную информацию.

Описание

Education

Taras Shevchenko National University of Kyiv,
Department of Physics of Functional Materials

Projects

Azul, board game
Azul is an abstract strategy board game for 2 -4 players.
Technologies used: ReactJS, Redux, css modules, vanilla js drag'n'drop

Space Shooter, 2d game
This game was inspired, when I practiced css transitions, so all animation here works on js and css transitions (now i would rather do it with HTML <canvas>)
Game is written on vanilla javascript, with no additional libraries used

Tasky, todolist

As you know there is no junior developer portfolio without todolist project) so here is mine.

Technologies used: ReactJS, Typescript, React Beautiful DnD
azul35.herokuapp.com/
github.com/LeCherry35/AZUL-game

space-shooter35.herokuapp.com/
github.com/LeCherry35/Shooter

tasky35.herokuapp.com/
github.com/LeCherry35/Tasky

Hard Skills
HTML5/CSS3
JavaScript
JQuery
React
Redux
Typescript

Languages

Ukrainian
Russian
English
native
native
C1

Soft Skills
Clear comunication
Attention to detail
Active Learning
Additional
Adobe Photoshop
Adobe Illustrator
Adobe AE
Adobe Premiere
Figma

Portfolio: → drive.google.com/file/d/1JC4DwqsashHR2RxKdasvJpy0sqWUX4Ih/view