

# Zybina Lina

## **GAME DESIGNER**

Возраст: 30 лет

Режим работы: полный рабочий день

Категории: IT, WEB специалисты, Дизайн, творчество

Войдите или зарегистрируйтесь на сайте как работодатель, чтобы видеть контактную информацию.

## Опыт работы

### Game Designer, Content Designer

FireFog Games (IT),

05.2020 - 04.2023 (2 года 11 месяцев)

#### Обязанности:

- Creation and detailed description of game locations for the project "Time Master" (Casual Casino genre), including the generation and selection of references, as well as their graphic design (more than 100 game locations have been successfully released).
- Preparation of documentation, including technical specifications and tasks for artists to ensure a clear understanding of the requirements for game locations.
- Active collaboration with artists throughout the creation of each location from sketch to final render (providing edits and approvals at each stage to maintain an acceptable quality/speed ratio for location rendering).
- Continuously analyzing and optimizing game locations to enhance the gameplay experience.
- Active participation in the creative process and proposing new ideas to improve gameplay and game mechanics.
- · Welcoming feedback and being ready to adapt work in accordance with changes in the project.
- Demonstrating responsibility, communication skills, friendliness, and loyalty when working as part of a team.
  - ✓ Есть рекомендации с данного места работы

#### Образование

## НТУ "ХПІ" (Харьков)

Специальность: Біотехнологія та аналітична хімія неоконченное высшее, 09.2011 – 10.2015 (4 года )

#### Дополнительное образование

• Game Design Beginning course by Projector Institute, 25.04.2023 - 15.08.2023

#### Знание языков

Английский - Средний, Украинский - Выше среднего, Русский - Профессиональный (эксперт)

## Дополнительная информация

Знание компьютера, программ: Trello Adobe Photoshop Google Docs Midjourney Google Spreadsheets Preparing Tasks for Artists Communication Skills Ability to Work in a Team Fast Learner Perception and Issuance of Feedback Sharing Ideas Writing Documentation Mobile Games



ель поиска работы, пожелания к месту работы: Ideal working conditions for me: 1. Friendly team; 2. Interesting rojects; 3. High quality of the company's products.	